

# Project 2 / *Tool*

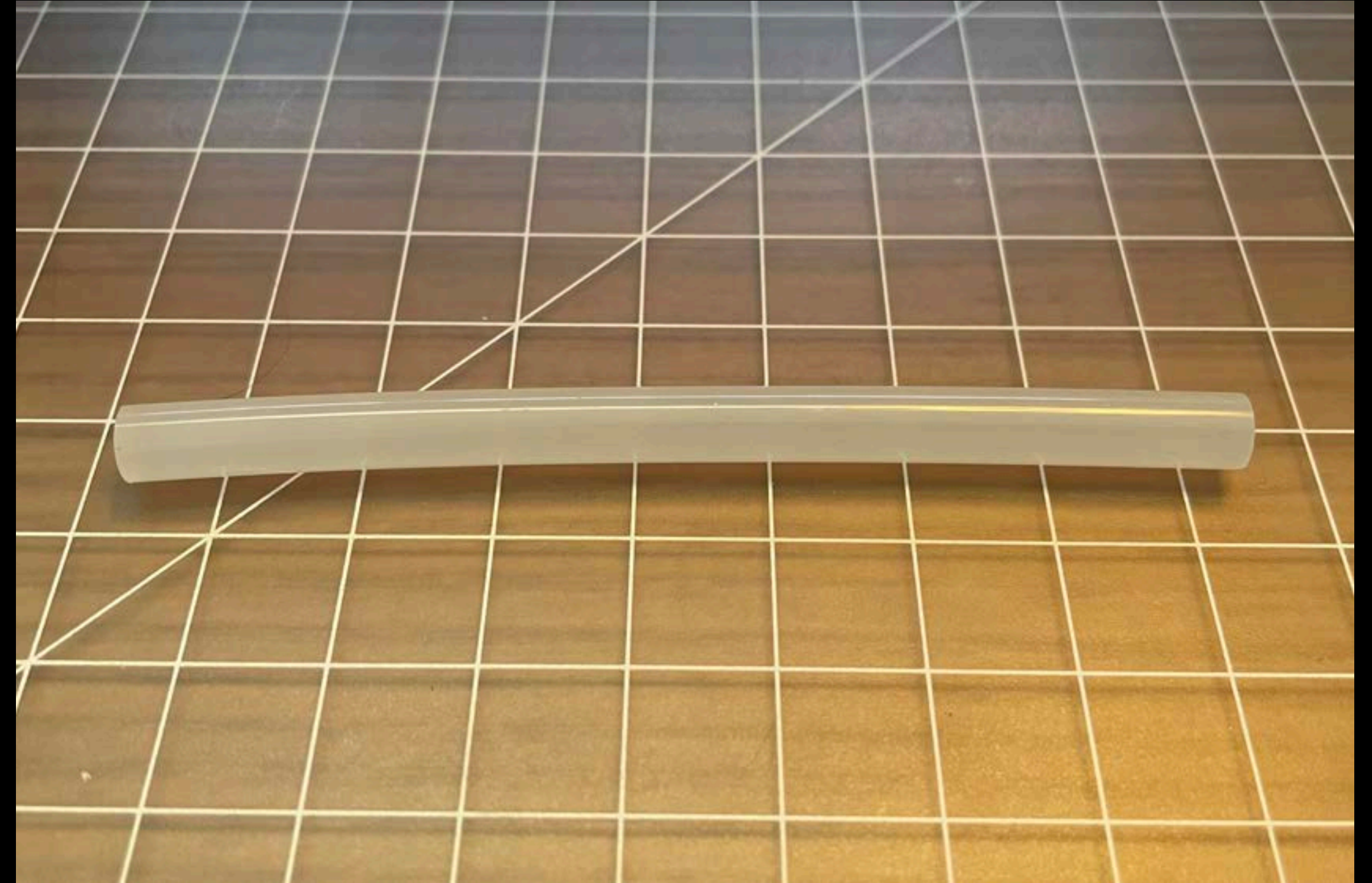
# Part 1 / *Defaults*

# Tool / *Hot Glue Gun*



# Controls

# Material



A first “defaults” exploration.



A point isn't a true point.



Unless you really build it up. Then it's kind of like a gemstone, with bubbles inside.

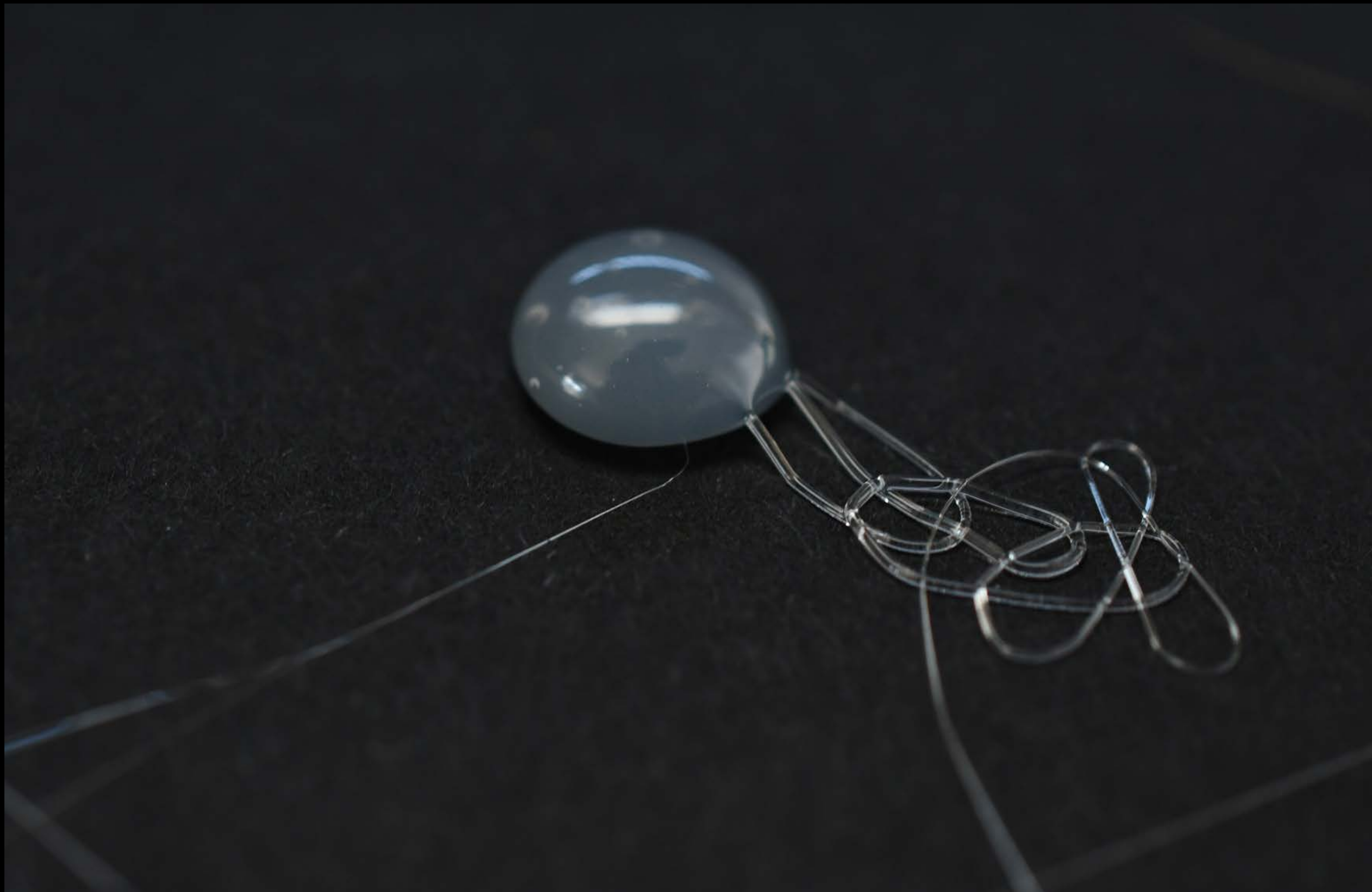


Matte with some reflection, plus it's sticky and holds onto texture.

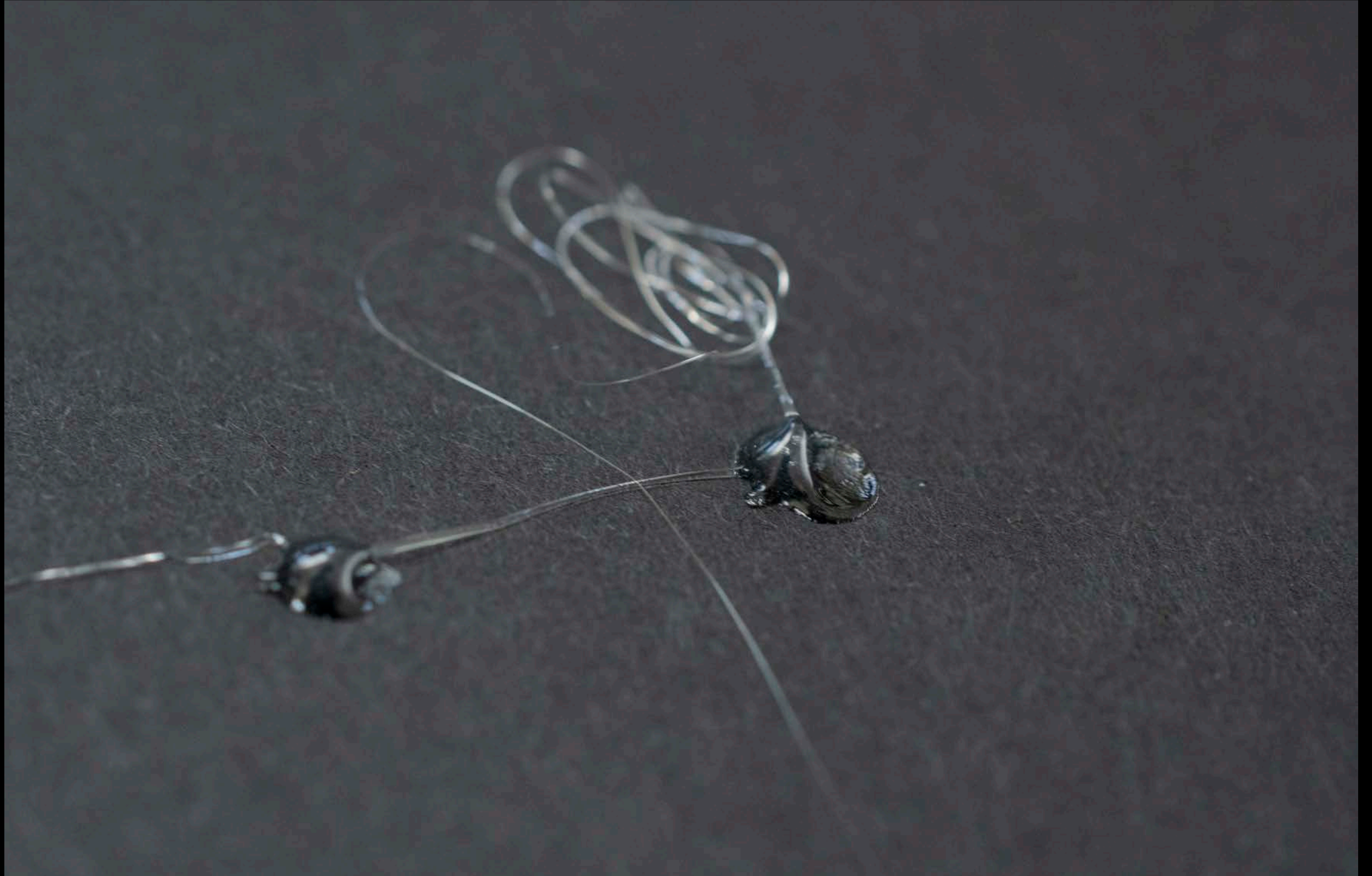




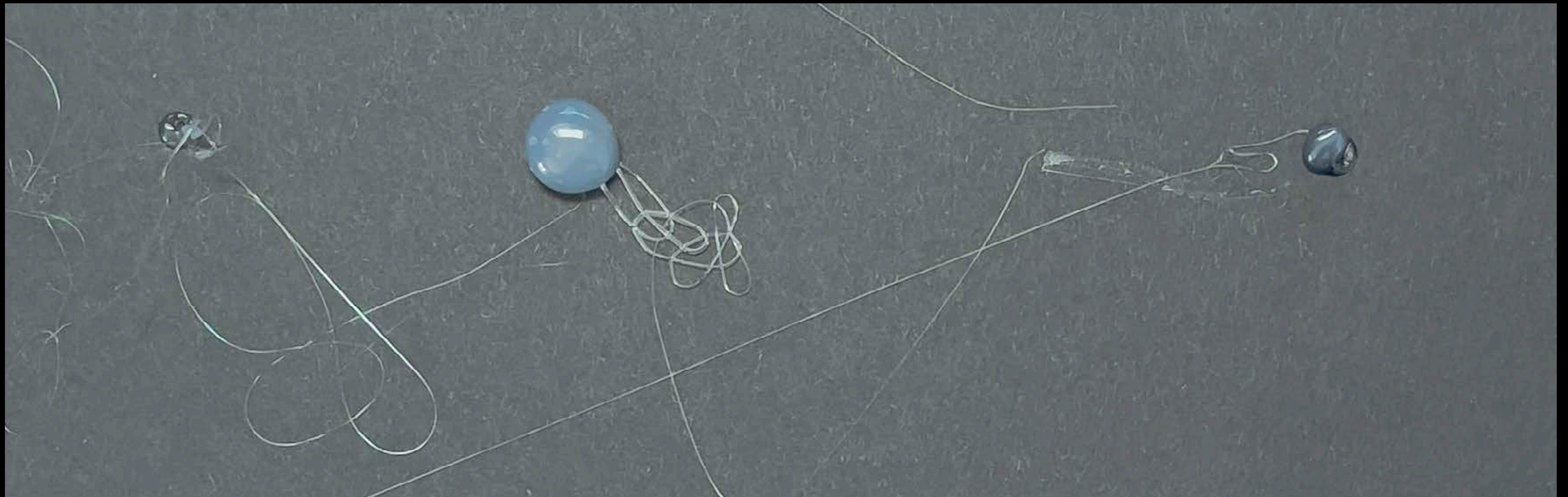
A different kind of point.



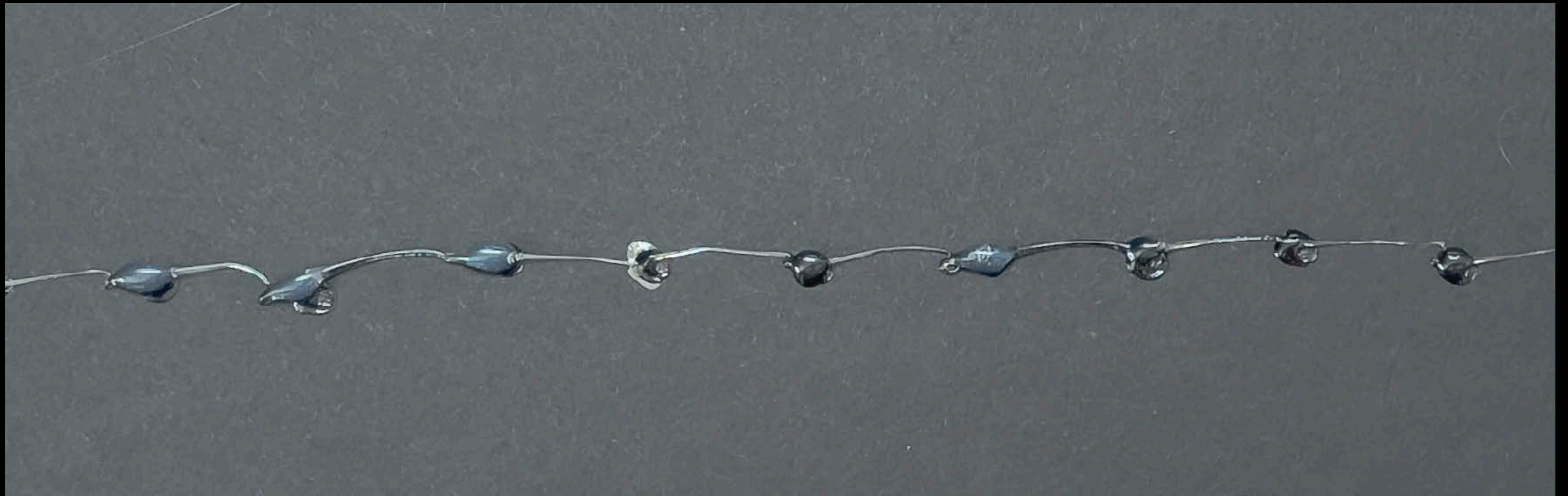
One more kind of (flatter) point.



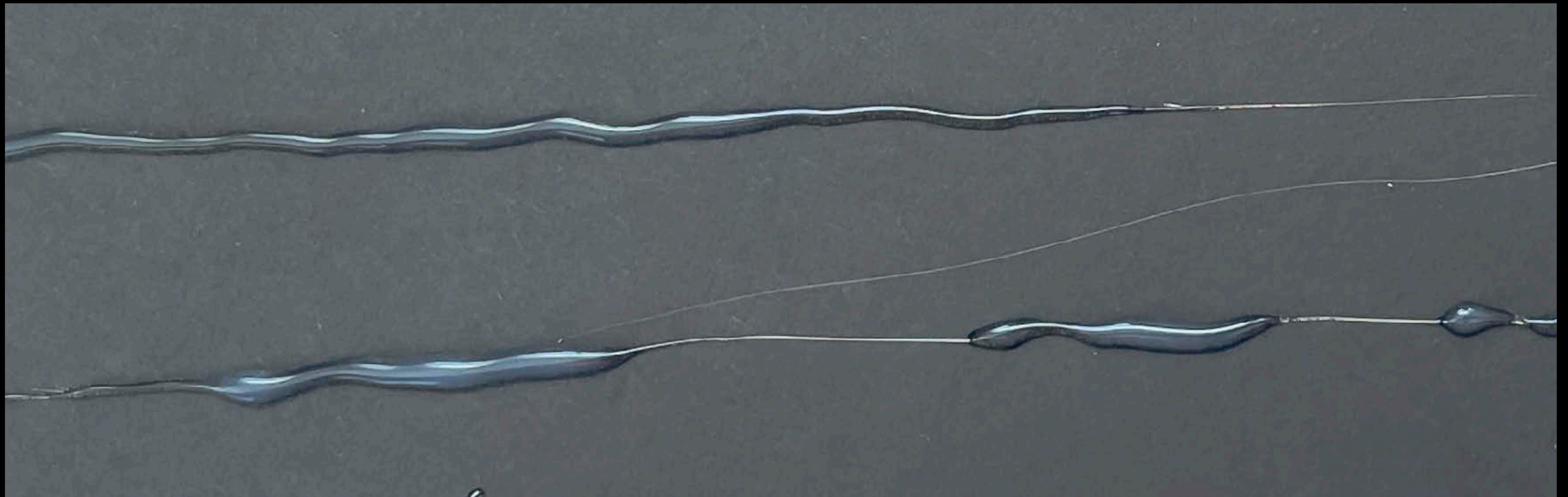
All of these connected via stringy, gluey lines.



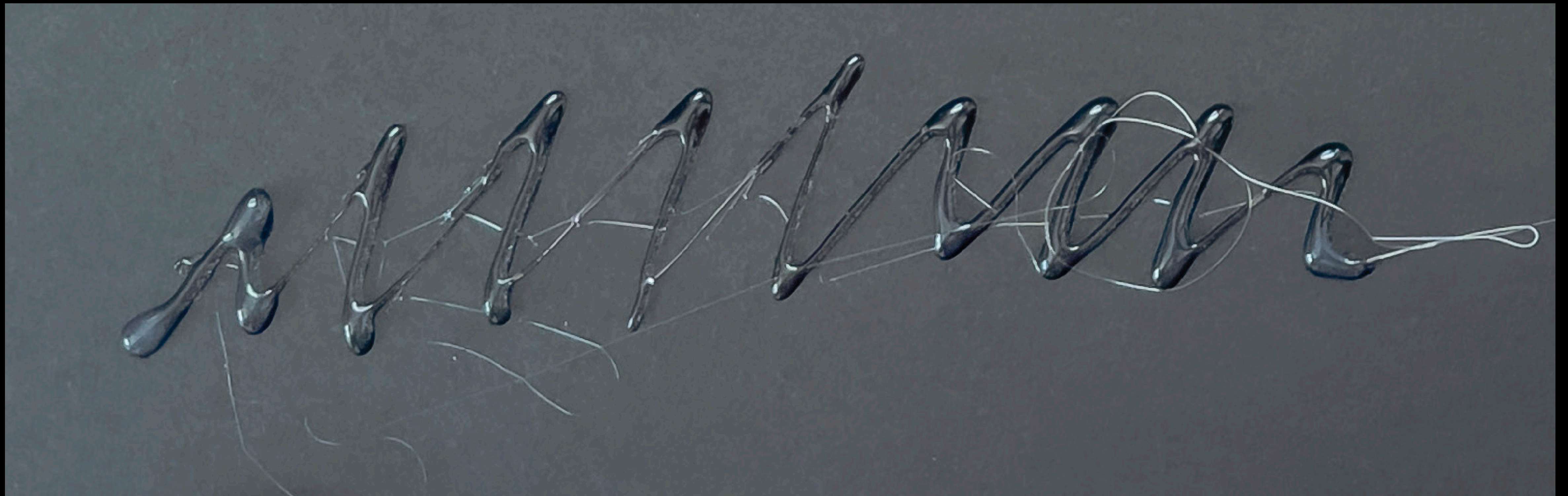
You can make a more deliberate stringy, gluey line.



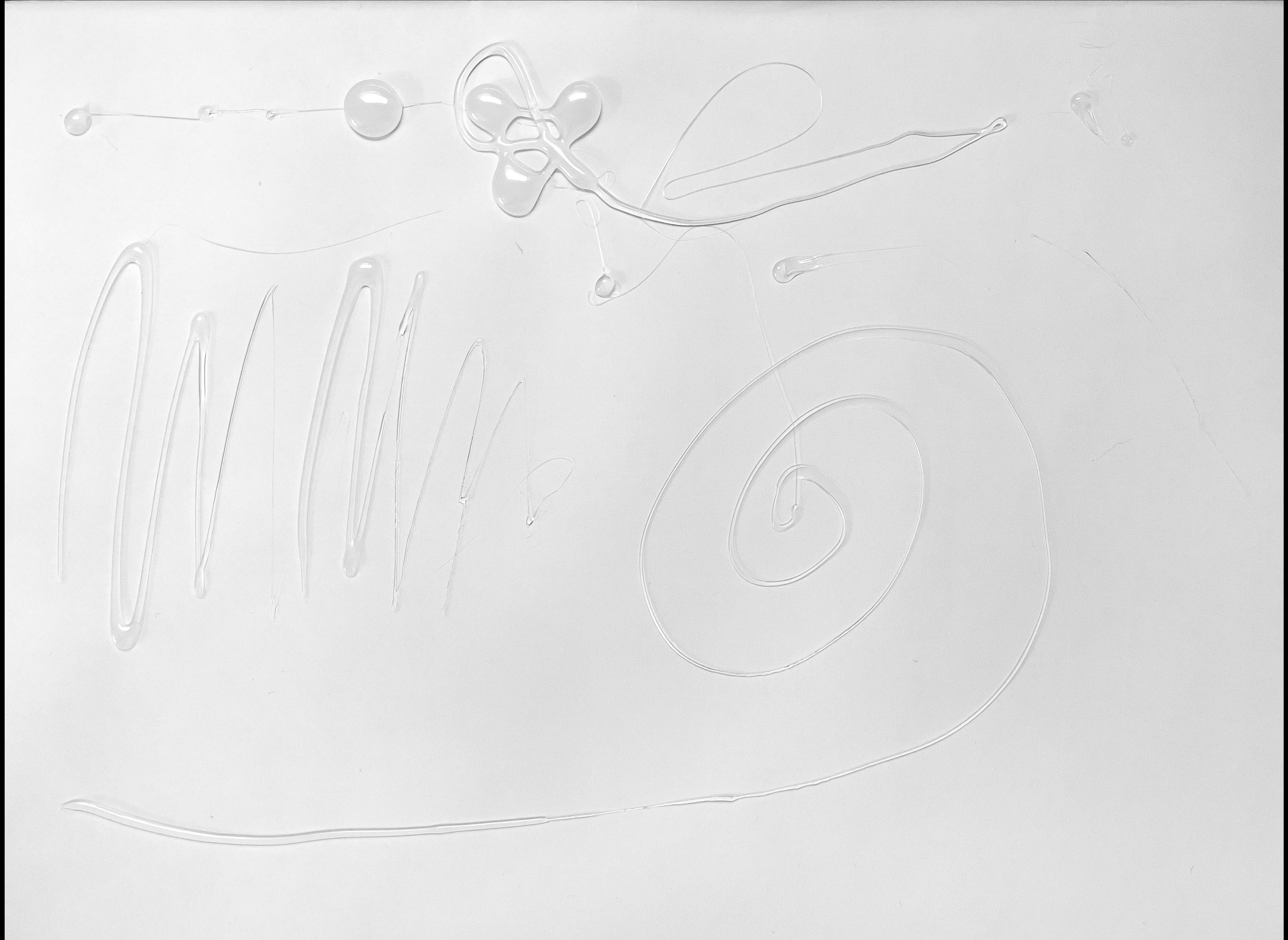
You can also just make a solid line, or a variable width line by changing the trigger pressure.



Go wild.



A second “defaults” exploration.



White (or clear) on white.





You can build (and stack). Lines become solid forms even when already dried.



It's incredibly easy to make complex curves or shapes.



Longer lines require multiple “pumps” of the trigger, though.



More zigs, and more zags.



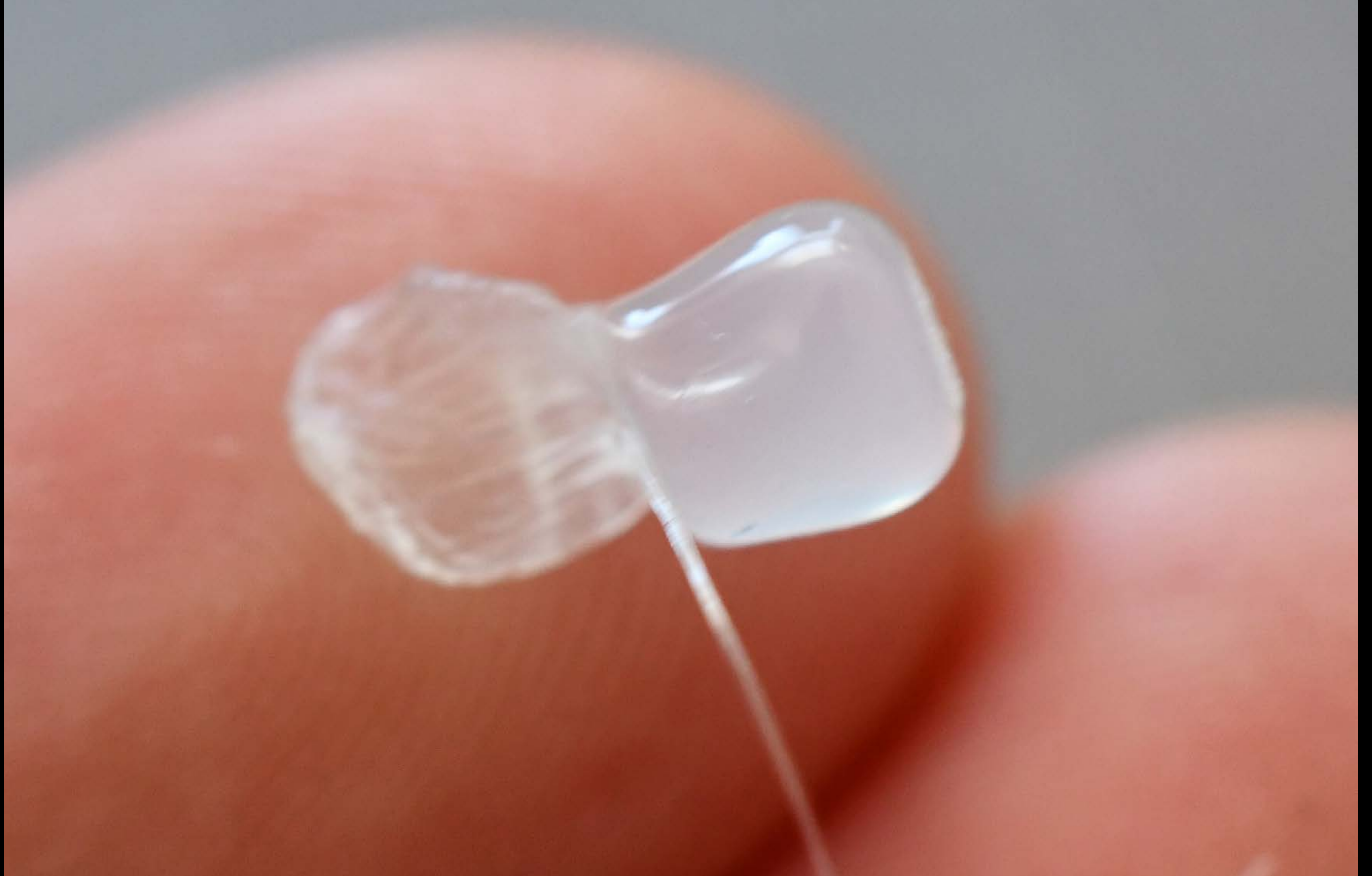
I noticed some glue had dried from the nozzle.



Just a lil baby.



Sticky baby.

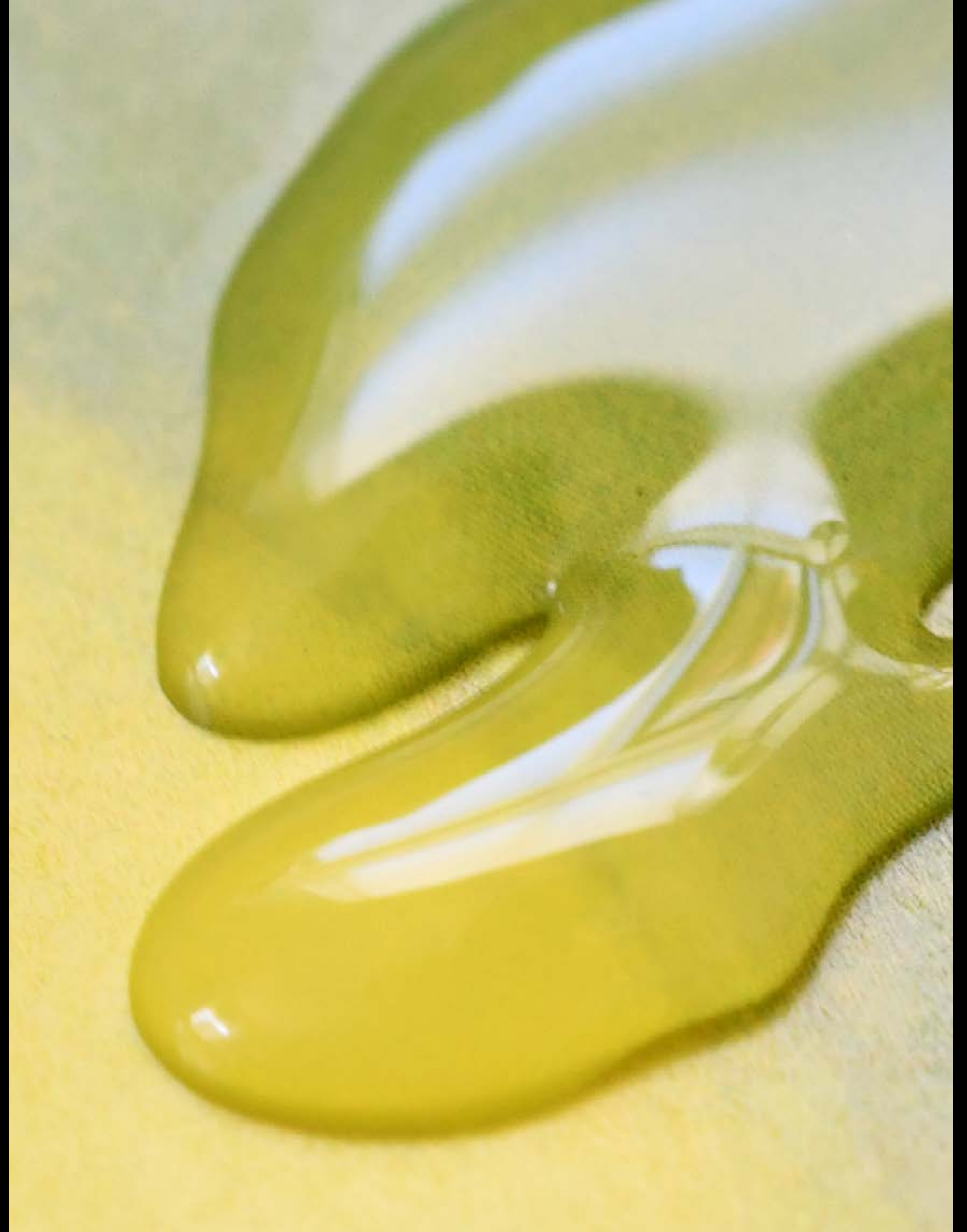
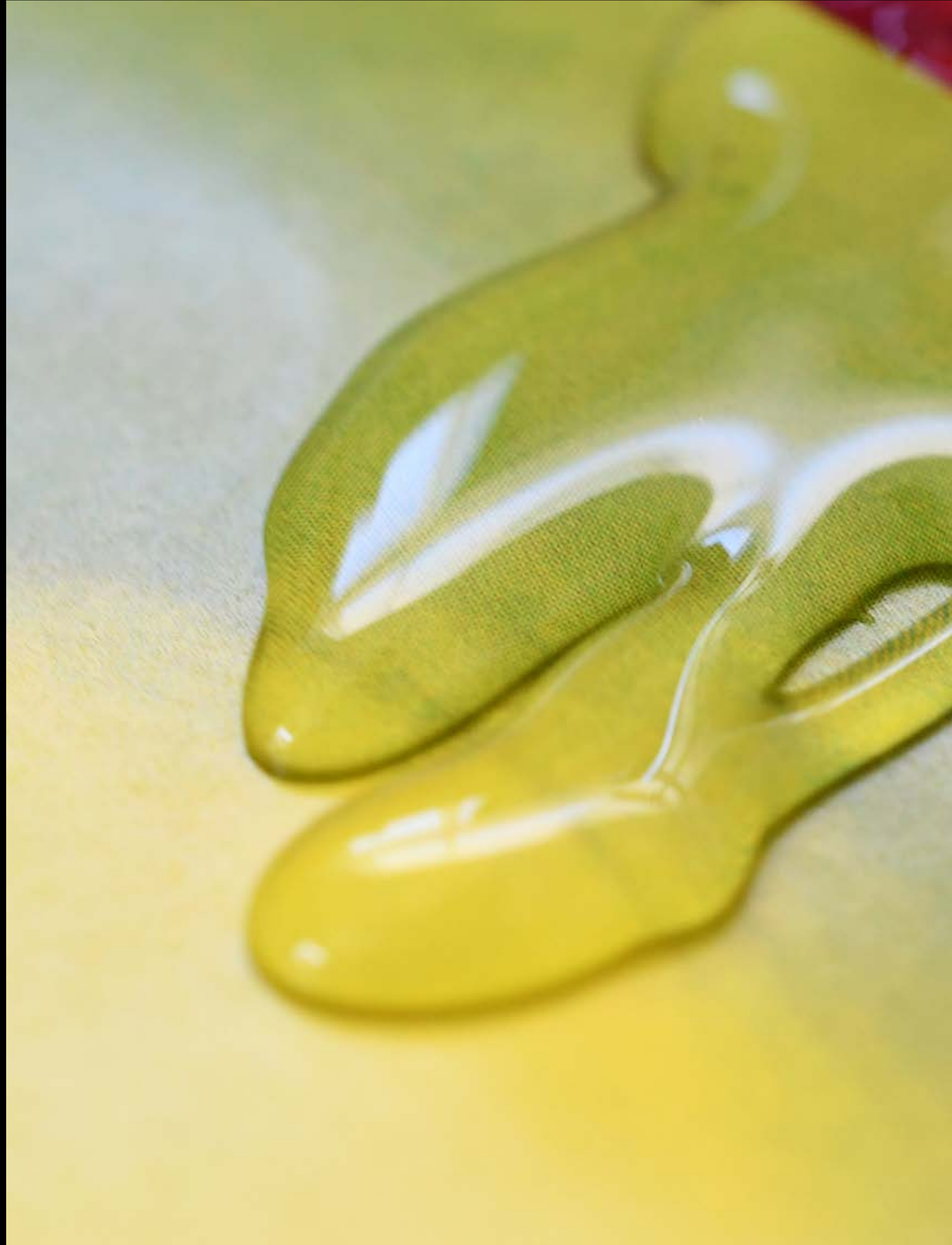


A third “defaults” exploration.





Wet glue shifts in shape over time.



Underlying colors are bent slightly, but mostly keep their hue/brightness. The underlying textures do lose clarity though.



STICKY!!!



The remaining form.



Tore it off.



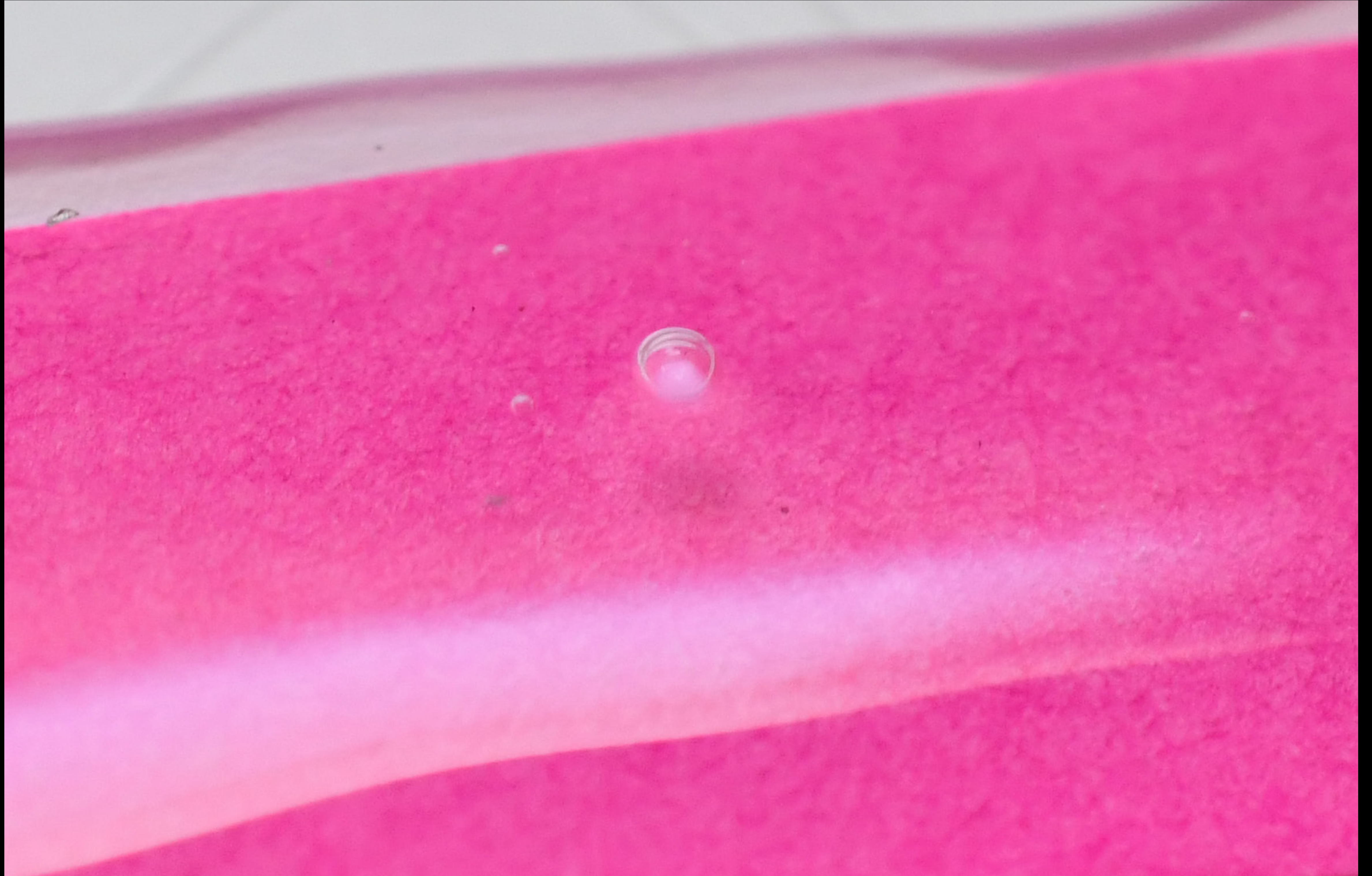
Like a leech.



A fourth “defaults” exploration.



A cute lil bubble.





BRIGHT LIGHT.



Dimmer light.



STICKY!!!!!!!!!!!!!!!!!!!!!!



MORE STICKY!!!!



Look, my fingerprints!



More mucking about.



I think I forgot to mention that glue can stick things together. I put glue on all of the glued things to make a mega glued thing.

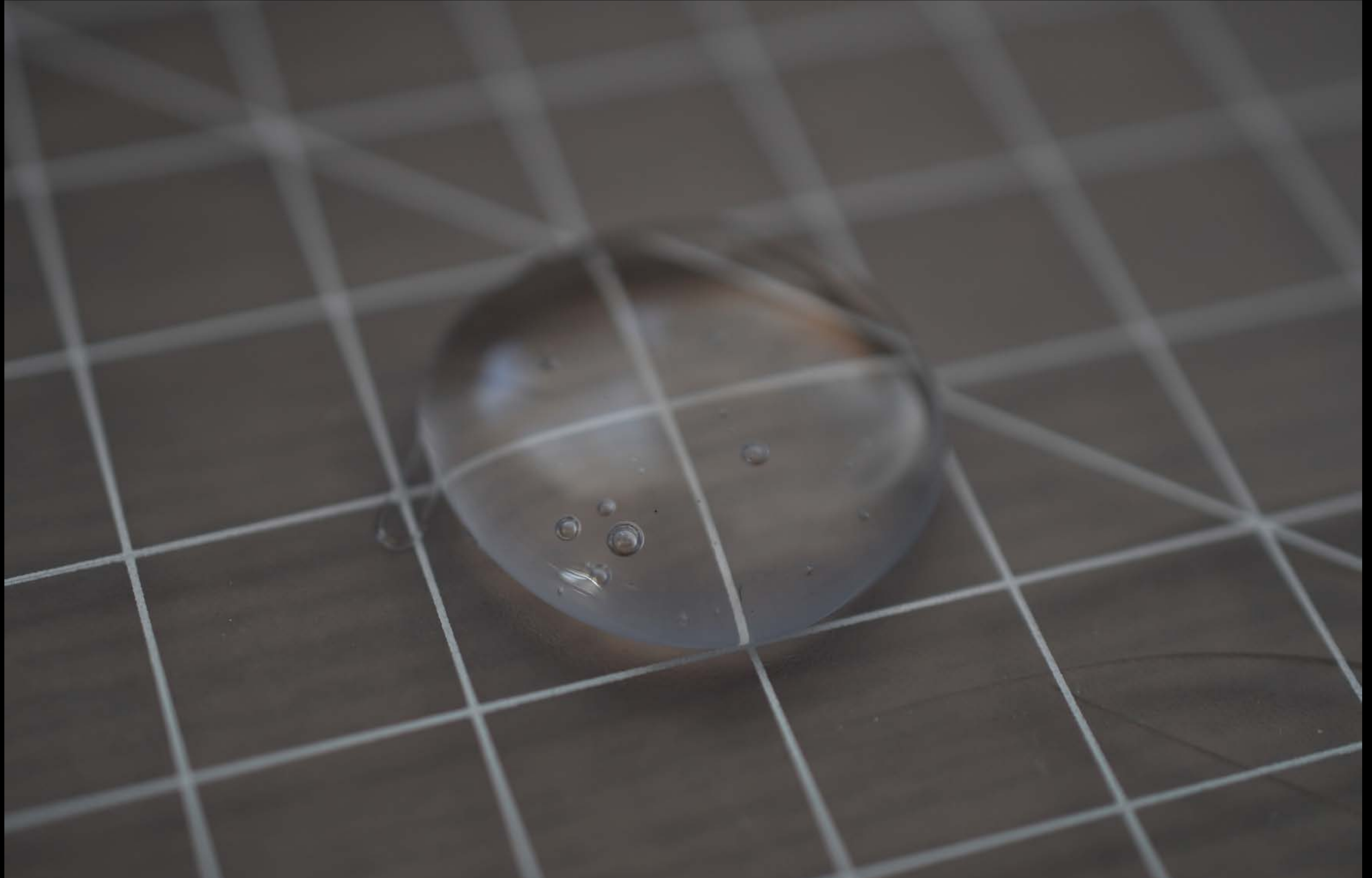


Defies gravity!

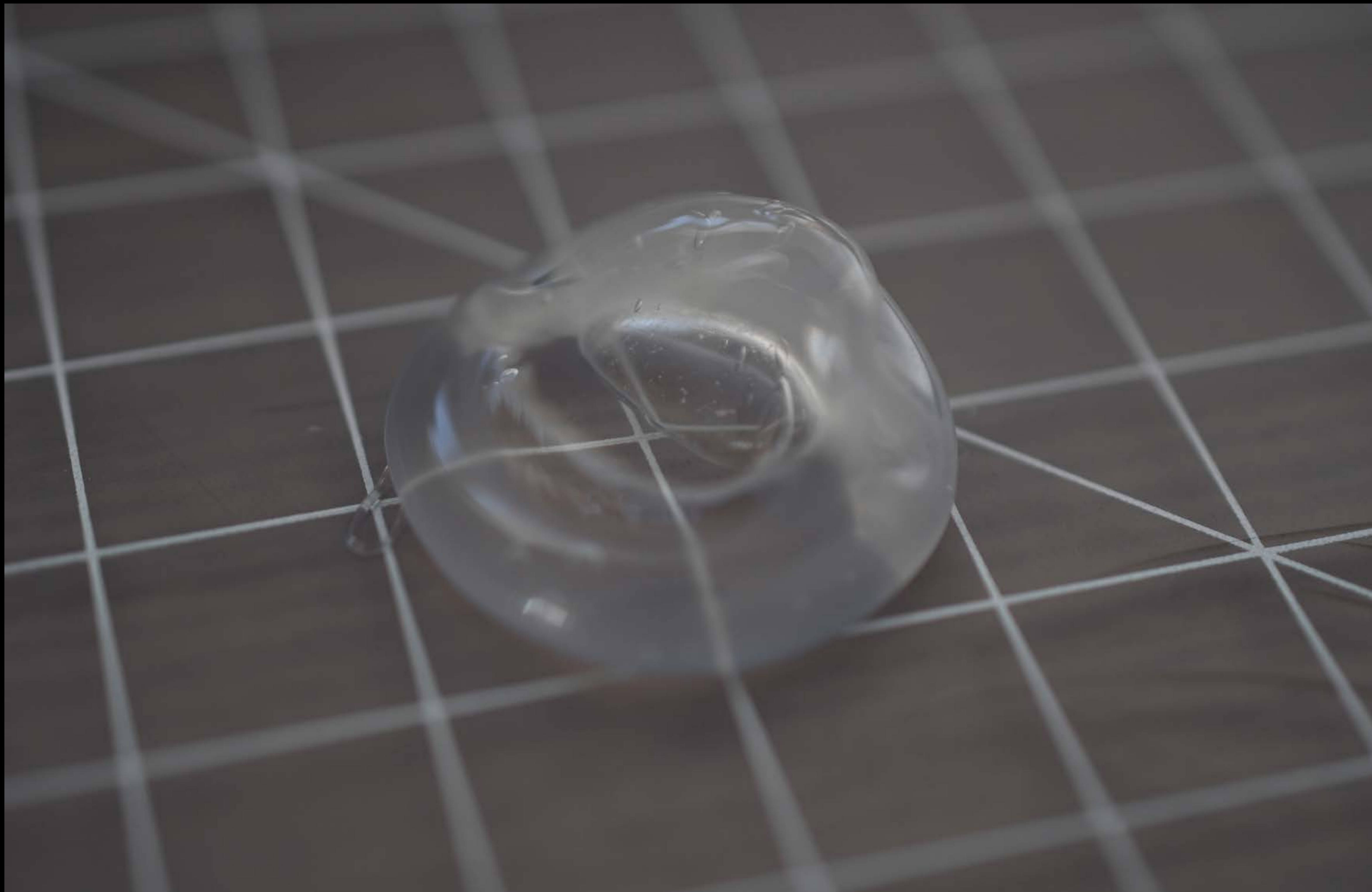




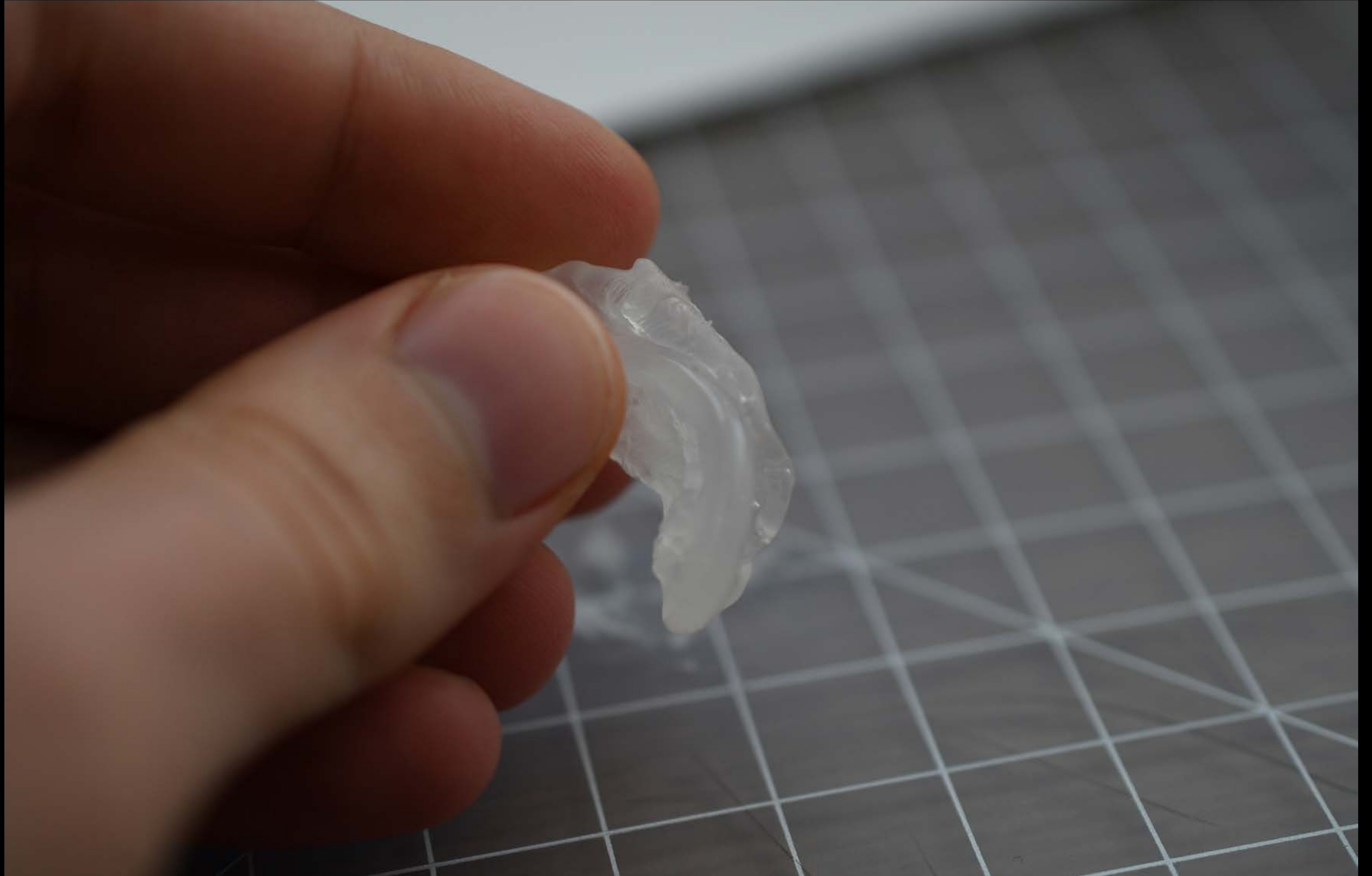
I made another blob. Look how much it distorts the background grid (so cool!).



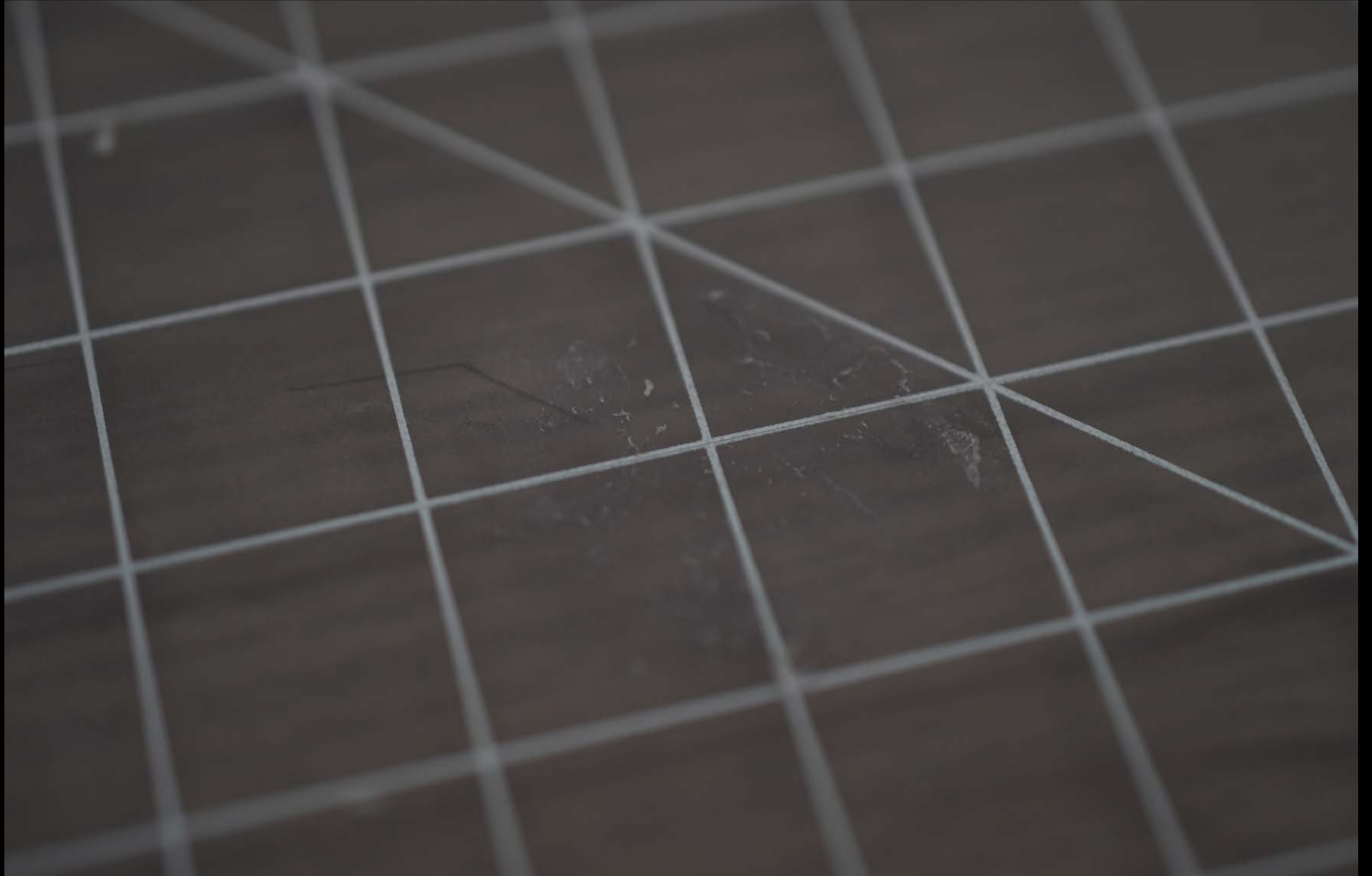
You can even fold it when it's still a little warm!



DISASTER IT TOTALLY COLLAPSED WHEN I TRIED TO PICK IT UP.



Left stains on my cutting mat >:(



In this case, it doesn't defy gravity!



So shiny! Also so spread thin (with a sticky note)!



I tried making a hard corner. It isn't so easy.



You can spread it into more formal lines with \*another\* tool, but that tool will get stuck in it.





Yeah, this wasn't really going anywhere.



That's where I *stopped*.

# In *Summary*

Many different kinds of **points** are possible:

- Flat
- Bulbous
- Stringy
- Textured
- Accidental
- Clean (difficult)
- Messy (easy)

# In *Summary*

But:

- Points often come with stringy lines.
- Point color is derivative of the surface.
- Points are fragile when hot.
- Points are still sorta fragile when cold.
- Points are never truly flat.
- Points are subject to gravity.
- Points are sticky!!!

# In *Summary*

Many different kinds of **lines** are possible:

- Straight
- Free-form
- Tapered
- Organic
- 3 dimensional
- Dotted

# In *Summary*

But:

- Lines have finite length before another pump is needed.
- Control is questionable.
- Stringier lines are always unintentional.
- Lines blend into each other.
- Lines are subject to gravity.
- Lines are sticky!!!

# In *Summary*

Only a few kinds of **textures** are possible:

- Smooth
- Bubbly (unavoidable)
- Rough/messy (e.g. fingerprint)

# In *Summary*

But:

— You can distort textures and colors  
underneath the glue to interesting effects.



# In *Summary*

Only a few kinds of **shapes** are possible:

- Round
- Organic
- Donuts (with holes)
- 3 dimensional
- Mish mash (pretty much just whatever happens when you try something too complicated)

# In *Summary*

But:

- You can connect things together to make more complex forms.
- You could *technically* keep building up and up if you really wanted to spend too much money, time, and material on stacking glue.

OK, that's where I *really stopped*.